

An Efficient Transfer Learning Approach for Handwritten Historical Gurmukhi Character Recognition using VGG16: Gurmukhi_Hhdb1.0 Dataset

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ABSTRACT

Historical manuscripts of Gurmukhi script hold immense historical and cultural significance. These manuscripts offer valuable insights into north Indian culture, politics, civilization and Sikhism. Preserving and analyzing these manuscripts is essential for gaining a deeper understanding of the past. Despite this, minimal attention was given to the recognition of characters in historical Gurmukhi manuscripts compared to modern text due to its unique challenges and scarcity of large and specialized datasets. To bridge this gap, we present benchmark dataset "Gurmukhi_HHdb1.0". This dataset comprises 87,181 images of 33 characters extracted from 6,340 pages of 43 historical Gurmukhi manuscripts. To recognize the characters of the Gurmukhi_HHdb1.0 dataset, authors developed an efficient transfer learning-based architecture by fine-tuning the VGG16 architecture. The entire dataset was split into 3 parts: 70% for training, 15% for validation and 15% for testing, with each subset containing approximately that percentage of the images. The authors achieved test accuracy of 99.77% and validation accuracy of 99.90% using the proposed approach. This showcases the efficacy of the proposed approach in accurately recognizing historical Gurmukhi characters.

KEYWORDS

Historical Gurmukhi manuscripts; Convolutional Neural Network; Dataset; VGG16; Character Recognition; Transfer Learning

1. Introduction

Ancient Gurmukhi manuscripts are instrumental in uncovering the history, literature, and cultural nuances of Punjab and its people. There are over seven thousand historical books with Gurmukhi content available worldwide. The average

lifespan of a preserved manuscript is 300 to 400 years. Over the time, many artifacts accumulated on these manuscripts. To save these invaluable manuscripts, libraries such as the Punjab Digital Library have scanned numerous ancient manuscripts and uploaded them on web portals. However, the lack of machine-readable formats of

these manuscripts hinders the extraction of information from these scans (Rani 2016; Memon et al. 2020). To address this issue and make these manuscripts searchable and accessible, character recognition is a crucial step. The recognition of the characters in Gurmukhi manuscripts presents numerous challenges, including complex character sets with intricate curves and loops, as well as the presence of noise, bleed through, and degraded paper and ink quality. Due to these factors, certain character pairs appear similar, such as ਟ and ਦ, ਤ and ਝ, ਬ and ਥ, ਭ and ਛ, ਏ and ਈ, ਯ and ਯ, ਰ and ਰ, and ਵ and ਵ. Some character pairs like ਸ and ਸ, ਪ and ਪ, and ਫ and ਫ exhibit similar physical structures without a headline. Additionally, variations in ink color, stains, font sizes and writing styles further compound the recognition task (Rani 2016).. To address these challenges effectively, a substantial dataset comprising diverse handwriting samples from a significant number of individuals is essential.

However, the progress in automated recognition and analysis of historical Gurmukhi manuscripts has been hindered by the scarcity of datasets specifically tailored for these unique handwritten characters. The significance of handwritten datasets in the advancing the OCR technology is elaborated in paper (Pal et al. 2012) as a means to understand cultural heritage using scripts. Many authors have developed the benchmark datasets for various Indian scripts, including Bangla (Bhattacharya and Chaudhuri 2005; Biswas et al. 2017; Das et al. 2015; Hasan et al. 2019; Rabby et al. 2019), Oriya (Bhattacharya and Chaudhuri 2005), Devanagari (Basu et al. 2007; Bhattacharya and Chaudhuri 2008; Das et al. 2012), Telugu (Das et al. 2012) and Kannada (Alaei et al. 2011). Additionally, HP Lab India has developed datasets for three Indic scripts (Agnihotri 2012; Agrawal 2004).. Regarding Gurmukhi script, one large and 7 small character datasets have been identified (Kaur and Rani 2017; Kumar et al. 2019). Notably, there is currently no dataset of handwritten characters from historical Gurmukhi manuscripts. To address this gap, we meticulously curated the "Gurmukhi_HHdb1.0" dataset, comprising 87,181 images encompassing

33 characters sourced from 6,340 pages of 43 historical Gurmukhi manuscripts.

Efforts to recognize handwritten characters in Gurmukhi script began late. Maximum attempts utilized handcrafted features and machine learning methods such as SVM (Aggarwal and Singh 2015; Kumar et al. 2017; Siddharth et al. 2011; Sinha et al. 2012; Singh et al. 2012), KNN (Kumar et al. 2014; Sinha et al. 2012), Random Forest (Kumar et al. 2018) and a Wavelet-based recognizer (Singh et al. 2012) for Gurmukhi character recognition. Very few attempts have been made using deep learning architectures (Kaur and Rani 2017; Kaur et al. 2022; Mahto et al. 2021) due to unavailability of dataset. Maximum efforts were dedicated to recognizing isolated characters in the Gurmukhi script, with minimal attention given to characters of historical Gurmukhi script due to its unique challenges. Historically, very few attempts (Rani and Lehal 2016; Kumar et al. 2018) have been made to recognize isolated characters from historical Gurmukhi script, relying on handcrafted features and machine learning approaches due to the unavailability of a large dataset. This paper represents our initial attempt to recognize isolated characters of Gurmukhi script using deep learning.

In this research paper, we conducted experiments using the Convolutional Neural Network (CNN) based VGG16 model. Initial testing on characters from the "Gurmukhi_HHdb1.0" dataset resulted in lower accuracy. To address this limitation and achieve higher accuracy, the authors proposed a fine-tuning approach for the existing CNN model. The proposed approach involved retraining the model on 61,146 images from the "Gurmukhi_HHdb1.0" dataset, with separate subsets of 13,010 and 13,025 images for validation and testing, respectively. The results demonstrate significant improvement, with our proposed approach achieving 99.77% test accuracy.

The remaining paper is structured as follows: Sect. 2 introduces Gurmukhi script. Sect. 3 describes dataset development process. The proposed recognition scheme is discussed in Section 4. Design parameters and the experimental setup are presented in Sect. 5. Experimental results are described in Sect. 6.

Finally, conclusion is discussed in Sect. 7.

2. Gurmukhi Script

Gurmukhi script is one of official scripts of India and is primarily used for writing Punjabi. There are fifty characters in the Gurmukhi script,

comprising thirty eight consonants, nine vowels, three half vowels, three vowel carriers, and three half characters (Lehal and Singh 2001; Gurmukhi, Wikipedia). Figure 1 illustrates the forty-one alphabets present in the Gurmukhi script.

ੳ	ਅ	ੲ		
ਸ	ਹ			
ਕ	ਖ	ਗ	ਘ	ਙ
ਚ	ਛ	ਜ	ਝ	ਞ
ਟ	ਠ	ਡ	ਢ	ਣ
ਤ	ਥ	ਦ	ਧ	ਨ
ਪ	ਫ	ਬ	ਭ	ਮ
ਯ	ਰ	ਲ	ਵ	ੜ
ਸ਼	ਖ਼	ਗ਼	ਜ਼	ਫ਼
ਲ਼				

(a) Alphabets of Gurmukhi Script				
ੲ	ੳ	ੴ		

(d) Half Characters of Gurmukhi Script				
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ੲ	ੳ	ੴ
---	---	---

ੰ	ਾ	ਿ	ੀ	ੈ
Mukta	Kanna	Sihari	Bihari	Lavan
ੈ	ੁ	ੂ	ੇ	ੌ
Dolavan	Aunkar	Dulankar	Hora	Kanora

(b) Dependent Vowels of Gurmukhi Script				
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ਅ	ਆ	ਇ	ਈ	ਉ
ਊ	ਏ	ਐ	ਓ	ਔ

(c) Independent Vowels of Gurmukhi Script				
---	--	--	--	--

ੰ	ੰ	ੰ
---	---	---

(e) Half vowels of Gurmukhi Script				
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Figure 1. Alphabets of Gurmukhi Script

3. Datasets Development

This paper presents a dataset comprising isolated characters extracted from historical Gurmukhi manuscripts

3.1 Dataset Collection

The authors visited several villages, libraries, and Gurudwara sahibs to collect images for the dataset. The collected dataset comprises 6,340 pages that have been digitized from 43 historical

Gurmukhi manuscripts. These manuscripts date from the 16th to 19th centuries. The documents were digitized using a Canon EOS 5D Mark IV digital camera and a scanner. Some documents were already available in digitized format. A detail of Gurmukhi_HHdb1.0 is presented in Table 1.

Table 1: Image Samples per Class in Gurmukhi_HHdb1.0

Character	No. of Samples	Character	No. of Samples	Character	No. of Samples
ੳ	2809	ਜ	3405	ਨ	2282
ਅ	3526	ਝ	1527	ਪ	3408
ੲ	2901	ਟ	3195	ਫ	2446
ਸ	3102	ਠ	914	ਬ	3520
ਹ	2035	ਡ	1313	ਭ	3102
ਕ	2551	ਢ	2035	ਮ	3481
ਖ	3354	ਣ	2224	ਯ	2551
ਗ	2556	ਤ	3697	ਰ	2349
ਘ	2626	ਥ	1213	ਲ	2154
ਚ	3627	ਦ	3525	ਵ	3160
ਛ	2488	ਧ	2420	ੜ	1685

The authors collected samples of 33 alphabets out of 35 alphabets of Gurmukhi script. The

characters ੜ and ੲ are not used to write any word

so their samples were not found in the scanned documents of Historical Gurmukhi manuscripts.

Some images from Gurmukhi_HHdb1.0 are shown in Figure 2.



Figure 2. Image samples from Gurmukhi_HHdb1.0

3.2 Dataset Creation

To construct a character-level dataset, images of the alphabets were manually cropped from the 6,340 pages of 43 historical Gurmukhi manuscripts. In order to introduce variability in size and image quality, images were cropped using both computer systems and mobile phones. The Snipping and Shutter tools are used on Windows and Linux-based computer systems, respectively. Additionally, default cropping tools from various mobile phone manufacturers such as Samsung, Xiaomi, Sony, Lava, and Apple were utilized. These tools are operated on both IOS and Android systems to crop some of images, making the dataset more challenging and diverse.

3.3. Dataset Description

The "Gurmukhi_HHdb1.0" dataset comprises 87181 images representing 33 distinct alphabets. This dataset has been randomly splitted into 3 parts: the training, encompassing approximately 70% of the samples, the validation containing 15%, and the testing set, also comprising 15%. Division of samples in Gurmukhi_HHdb1.0 is given in Table 2.

Table 2: Distribution of samples in Gurmukhi_HHdb1.0 dataset

No. of Classes	Samples in Training Dataset	Samples in Validation Dataset	Samples in Testing Dataset
33	61146	13010	13025

3.4 Challenges in the Dataset

The authors cropped the dataset from 43 different manuscripts of Gurmukhi scripts, each of which presented unique challenges. The diversity in the collected dataset introduced various complexities in the process of character recognition. The

characters were written with different types of pencils and ink, resulting in variations in line thickness, as illustrated in Figure 3(a) and Figure 1(c). Some samples in the dataset exhibited background noises such as stains, smudges, and stocks (Figure 3(b)). To make the dataset more challenging, samples written in multicolor ink were included, as shown in Figure 3(d). The dataset also includes images with poor quality, low resolution, blurriness, and other artifacts that may hinder accurate character analysis (Figure 1(e)). In addition, some samples contain broken and fragmented characters, as shown in Figure 3(f). Another challenge in the dataset was the presence of characters of different sizes; the size of some characters is large, while others are very small, as shown in Figure 3(g). Furthermore, some characters have abnormal shapes, adding an additional challenge to the character recognition process, as shown in Figure 3(h). The collected dataset presents diverse challenges, offering visual insight into variations in line thickness, background noises, broken characters, image quality, character shapes, and size disparities.

3.5 Data Augmentation

It is a technique used to produce synthetic samples from original dataset. In the proposed method, the Augmenter library of Python is employed for data augmentation (Bloice et al., 2023). Image transformations, such as shearing, random distortion, and rotation, were applied to the images in the test set, generating 3,000 augmented images per class. This augmentation process increased dataset's sample count to 186,181, which enable the model to handle images with random transformations. Furthermore, these

operations prevent the model from overfitting and enhance its overall efficiency.



Figure 3. Various Challenges of dataset

4. Proposed Recognition Scheme

CNN is a multilayer neural network designed to learn features directly from input image and minor preprocessing is required (Rahman et al. 2015). The proposed model employs transfer learning by fine-tuning a pretrained VGG16 network on our dataset to recognize the characters of historical Gurmukhi manuscripts. The VGG architecture achieved second position in ILSVRC2014 competition (Hinton 2012). VGG16 architecture has a simple and unified architecture with thirteen convolutions, five pooling layers and three fully connected layers as shown in Figure. 4.

Conv1, Conv2, and Conv3 consist of 64, 128, and 256 filters respectively, while both Conv4 and Conv5 have 512 filters, and each filter has a 3×3 kernel. The smaller size of the convolution filter and fewer receptive field channels reduce the computational costs (Balci et al. 2017). A 2×2 kernel is employed in all max-pooling layers. ReLU activation function (RAF) is applied to every convolutional layer and two dense layers, ensuring that only positive values are passed to the next stage of the network. The softmax activation function (SAF) is used at the output layer.

4.1. Proposed Architecture

Initially, the output layer of the VGG16 architecture was substituted with a new one to classify the characters of the historical Gurmukhi manuscript.

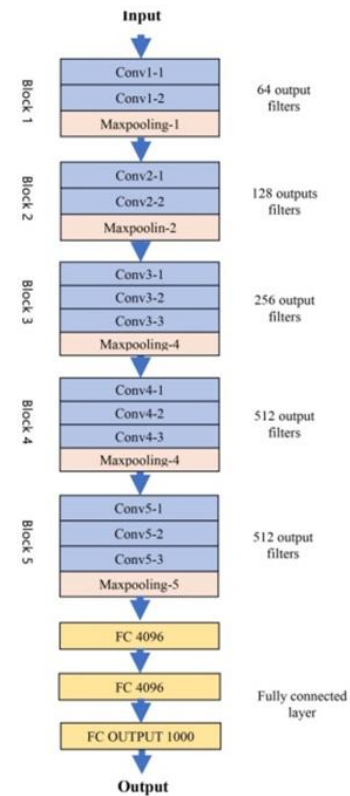


Figure 4. VGG16 architecture

The model was then retrained on our dataset, obtaining accuracies of 91.67% and 45.3% on training and testing set. To enhance the accuracy, VGG16 was fine-tuned by replacing its original dense layers with three new layers. Among these three dense layers, two consist of 512 and 256 units, respectively, with a RAF, while the last layer consists of 33 units with a SAF. The ReLU is a nonlinear activation function as given in Eq. (1).
$$\text{ReLU}(i) = \max(0, i) \quad (1)$$

It is preferred over the sigmoid and tanh due to its faster training with gradient descent (Nair and Hinton 2010) and its resistance to gradient vanishing problem. Due to simple mathematical operations of ReLU, it is computationally more efficient than Tanh and sigmoid.

Layers of first 3 blocks of the VGG16 network were set to be nontrainable to retain the pre-trained features and the remaining layers were fine-tuned.

To prevent overfitting in the network, L1 and L2 regularization methods with a regularization factor of 0.01 were employed. Additionally, image normalization was performed during the training process to enhance the stability and convergence of proposed architecture. The proposed architecture is illustrated in Figure 5.

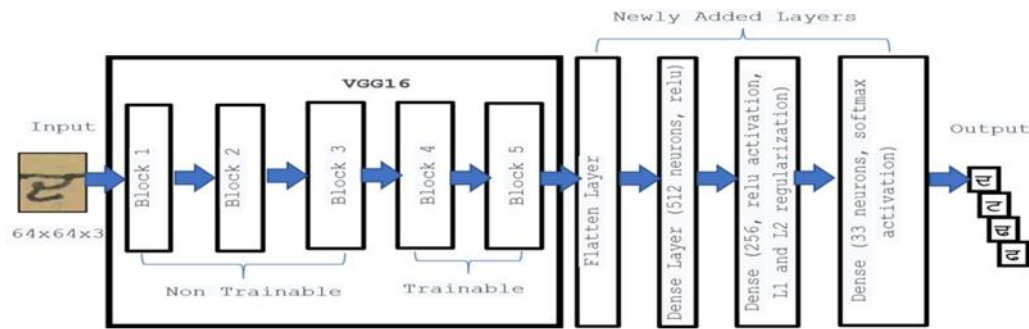


Figure 5: Proposed Architecture

5. Design Parameters and Experimental Setup

The proposed network is trained on 160,146 images, and validation and testing accuracy are evaluated on 13,010 and 13,025 images of the validation and testing sets of Gurmukhi_HHdb1.0, respectively. All images were resized to dimensions of $64 \times 64 \times 3$. Image normalization was applied to all images. The architecture of the fine-tuned VGG16 model for recognizing Gurmukhi characters comprises several layers. The base VGG16 network, which has 14,714,688 parameters, outputs a shape of (None, 2, 2, 512). This is followed by a flatten layer, which convert the output to a shape of (None, 2048) with no additional parameters. Subsequently, a dense layer with 512 units and 1,049,088 parameters is added. Another dense layer with 256 units and 131,328 parameters follows. The final dense layer, with 33 units corresponding to the number of character classes, has 8,481 parameters.

The original VGG architecture, operating with an image size of $224 \times 224 \times 3$, required 31 hours and 47 minutes to train on our dataset in Google Colab with an A100 GPU. To decrease the of trainable parameters and execution time, experiments were conducted with smaller image sizes, specifically $128 \times 128 \times 3$, $64 \times 64 \times 3$, and $32 \times 32 \times 3$. Among these, better results were obtained with an image size of $64 \times 64 \times 3$. The proposed model takes 8 hours and 10 minutes to train using this architecture in Google Colab with an A100 GPU. The proposed model has a total of 15,903,585 parameters, with 14,168,097 parameters being trainable and 1,735,488 parameters being

non-trainable. Summary of hyper parameters is specified in Table 3.

Table 3: Hyper Parameters of Proposed Architecture

Optimizer	SGD
Learning Rate	0.001
Entropy:	categorical cross entropy
Training Batch sizes	32/64/128
Validation Batch sizes	32/64/128

6. Experimental Results

The model was trained on Google Colab using an A100 GPU for 30 epochs with batch sizes of 16, 32, and 64. Experiments were performed using RMSProp, Adam and SGD optimizers. The maximum training and validation accuracies obtained with SGD optimizer during training are summarized in Table 4. Figure 6 illustrates the model's training and validation accuracies across various epochs. The proposed architecture obtained testing accuracy of 99.77% with a batch size 32, thereby demonstrating its efficacy in recognizing characters from historical Gurmukhi manuscripts. The classification report of the proposed architecture with different batch sizes is given in Table 5. In addition, experiments with different optimizers were conducted and its effect on the classification report of the model is shown in Table 6.

Table 4: Performance Metrics: Loss and Accuracy

Training Loss	Training Accuracy	Validation loss	Validation Accuracy
0.1965473	0.9990023	0.169964448	0.999000

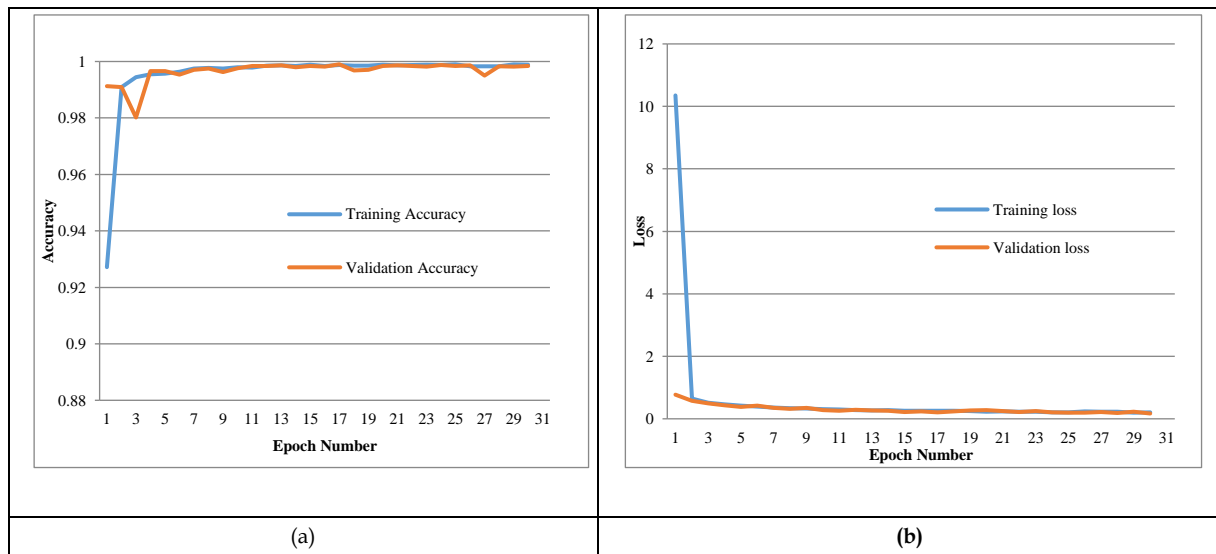


Figure 6: Epoch Wise Training and Validation (a) Accuracy and (b) Loss

Table 5: Classification Report of Proposed Architecture with SGD Optimizer

Batch Size	Accuracy	Metric	Precision	Recall	F1-Score	Support
128	99.68%	MA	99.63%	99.55%	99.59%	13025
		WA	99.68%	99.68%	99.68%	13025
64	99.75%	MA	99.65%	99.77%	99.71%	13025
		WA	99.76%	99.75%	99.76%	13025
32	99.77%	MA	99.74%	99.78%	99.76%	13025
		WA	99.77%	99.77%	99.77%	13025

Table 6 Classification Report of Proposed Architecture with Different Optimizer

Optimizer	Accuracy	Metric	Precision	Recall	F1-Score
RMSProp	98.07%	MA	98.16%	97.77%	97.94%
		WA	98.13%	98.07%	98.08%
Adam	98.87%	MA	98.54%	98.79%	98.65%
		WA	98.90%	98.87%	98.88%
SGD	99.77%	MA	99.74%	99.78%	99.76%
		WA	99.77%	99.77%	99.77%

The proposed model misclassified only 30 images out of 13,025 images in the test dataset. Analysis of the confusion matrix, shown in Table 7, revealed that misclassifications occurred predominantly in cases where the shapes of both



characters were similar or due to the presence of noise. The sample copies of misclassified characters and the analysis of misclassification is given in Table 8.

Table 7: Confusion Matrix

Character	Total No. of Samples	No. of Samples correctly recognized	No. of Samples incorrectly recognized	Confused with Characters		
ॐ	421	421	0			
५	532	532	0			

ੲ	435	435	0			
ਸ	465	465	0			
ਹ	309	309	0			
ਕ	382	381	1	ਚ(1)		
ਖ	503	503	0			
ਗ	383	383	0			
ਘ	393	393	0			
ਚ	544	544	0			
ਛ	373	371	2	ਢ(1)	ਢ(1)	
ਜ	510	510	0			
ਝ	193	193	0			
ਟ	479	477	2	ਦ(1)	ਪ(1)	
ਠ	137	137	0			
ਡ	198	198	0			
ਢ	309	307	2	ਦ(2)		
ਣ	334	333	1	ਨ(1)		
ਤ	555	554	1	ਬ(1)		
ਥ	159	158	1	ਬ(1)		
ਦ	529	521	8	ਚ(1)	ਟ(6)	ਢ(1)
ਧ	363	363	0			
ਨ	342	342	0			
ਪ	511	511	0			
ਫ	368	367	1	ਢ(1)		
ਬ	528	524	4	ਬ(3)	ੲ(1)	
ਭ	465	463	2	ਤ(1)	ਕ(1)	
ਮ	522	522	0			
ਯ	382	381	1	ਮ(1)		
ਰ	352	350	2	ਚ(1)	ਡ(1)	
ਲ	323	323	0			
ਵ	475	473	2	ਟ(2)		
ੜ	251	251	0			
Total	13025	12095	30			

Table 8: Analysis of misclassified characters

Actual Character	Predicted Character	Image	Reason of Misclassification
ਕ	ਚ		Due to the ink fill in the lower part, the model misclassified the character as "ਕ" instead of "ਚ"
ਛ	ਢ		Blurring in the lower part caused the circle to be misclassified as "ਢ" instead of "ਛ"

ਛ	ਫ		Overlapping lines in circular shapes merged the blank part with the top line, resulting in "ਫ" instead of "ਛ"
ਟ	ਦ		Clotting of ink created a circle bulge, leading to misclassification as "ਟ" instead of "ਦ"
ਟ	ਪ		A red page outline altered the character shape from "ਟ" to "ਪ"
ਢ	ਦ		Clots in the lower tip circle distorted the character shape, resulting in "ਦ" instead of "ਢ"
ਣ	ਨ		The written shape closely resembled predicted character "ਨ", deviating from the actual character "ਣ"
ਬ	ਬ		Visually similar shapes of actual and predicted characters led to misclassification of ਬ instead of ਬ
ਦ	ਚ		A higher line in the lower right corner made the actual character "ਦ" visually similar to predicted "ਚ"
ਦ	ਟ		Ink covering the mid-right circle hid the blank space, which made the actual character "ਦ" resemble predicted "ਟ"
ਦ	ਫ		Bulging at the lower right end due to clotting made "ਦ" appear like "ਫ"
ਫ	ਫ		An extra bulge in the mid-left edge made the character "ਫ" resemble predicted "ਫ"
ਬ	ਬ		Similar shapes led to misclassification as "ਬ" instead of "ਬ"
ਬ	ਏ		The disconnected semicircle end caused misreading as "ਏ" instead of "ਬ."
ਭ	ਤ		Clot-filled circular shape led to misinterpretation as "ਤ" instead of "ਭ"
ਭ	ਕ		Incomplete bottom end caused reading as "ਕ" instead of "ਭ"
ਯ	ਮ		Blurred top line made the character "ਯ" appear like "ਮ"
ਰ	ਚ		Ink clot at the mid-left corner altered the shape from "ਰ" to "ਚ"
ਰ	ਡ		Large ink clot under the top link deformed the character "ਰ" to "ਡ"
ਵ	ਟ		Minimal space between lines led to misclassification as "ਟ" instead of "ਵ"

7. Comparison with Existing Work

The proposed model's comparative analysis with existing methods (Rani 2016; Kumar et al. 2018),

as illustrated in Table 9, establishes its superiority. Achieving a test accuracy of 99.71% on 87,181 images Gurmukhi_HHdb1.0, the proposed method significantly outperforms existing

methods. In contrast, prior approaches obtained recognition accuracies of 96.21% (on 5600 images) and 95.91% (on 1140 images) using handcrafted features and machine learning-based classifiers. Training on a larger dataset of the proposed

model demonstrated enhanced generalizability and efficiency in character recognition. The results showcase the efficacy of transitioning to deep learning methods for historical Gurmukhi manuscript character recognition.

Table 9: Comparison of proposed method with the existing methods for recognition of isolated characters of ancient Gurmukhi manuscript

Authors	Dataset size	Feature extraction	Classification	Highest Accuracy
Rani, 2016	5600	Discrete Cosine Transformations, Zoning, Gradient and Gabor filter	SVM (Linear Kernal)	96.21%
Kumar et al., 2019	1140	Zoning, Discrete Cosine Transformations and gradient features	k-NN, SVM, Decision Tree, Random Forest (adaptive boosting technique)	95.91%
Proposed Method	87,181	CNN	CNN	99.77%

8. Conclusion

In this study, authors presented a benchmark dataset, "Gurmukhi_HHdb1.0," consisting of isolated characters from historical Gurmukhi manuscripts. The dataset is curated from 6,340 pages across 43 different manuscripts and comprises 87,181 images of 33 distinct characters. This dataset is created for research purposes. Images are stored in raw .png format to enable researchers to conduct experiments from scratch. To recognize the characters of "Gurmukhi_HHdb1.0," authors developed an efficient transfer learning approach. They fine-tuned the VGG16 model by replacing its original dense layers with three new layers. The first layers of the first 3 blocks of the VGG16 network were set to be nontrainable to retain the pre-trained features, and the remaining layers were fine-tuned. In addition, L1 and L2 regularization methods with a regularization factor of 0.01 were employed to prevent overfitting in the network. To enhance the model's stability and convergence, we applied image normalization during the training process. The proposed model achieved 99.77% test accuracy and 99.90% validation accuracy on our dataset. The main contribution of this paper is the pioneer effort to introduce a benchmark dataset of isolated characters in historical Gurmukhi manuscripts and development of model for their recognition. The limitation of the proposed method lies in the manual selection and cropping of samples, which

introduces potential bias. Additionally, the dataset is prepared from only 43 different manuscripts due to the unavailability of more manuscripts. Future work will extend the proposed method for compound character and recognition of complete line of historical Gurmukhi manuscripts.

Conflict of Interest

All the authors declared that they have no conflict of interest in this work.

Data Availability Statement

The authors generated their own dataset for the experimental study.

Authors Contribution

Harpal Singh: Original Draft Writing; Experimental Work

Simple Rani Jindal and Gurpreet Singh Lehal: Supervision; Review; Final Draft

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